



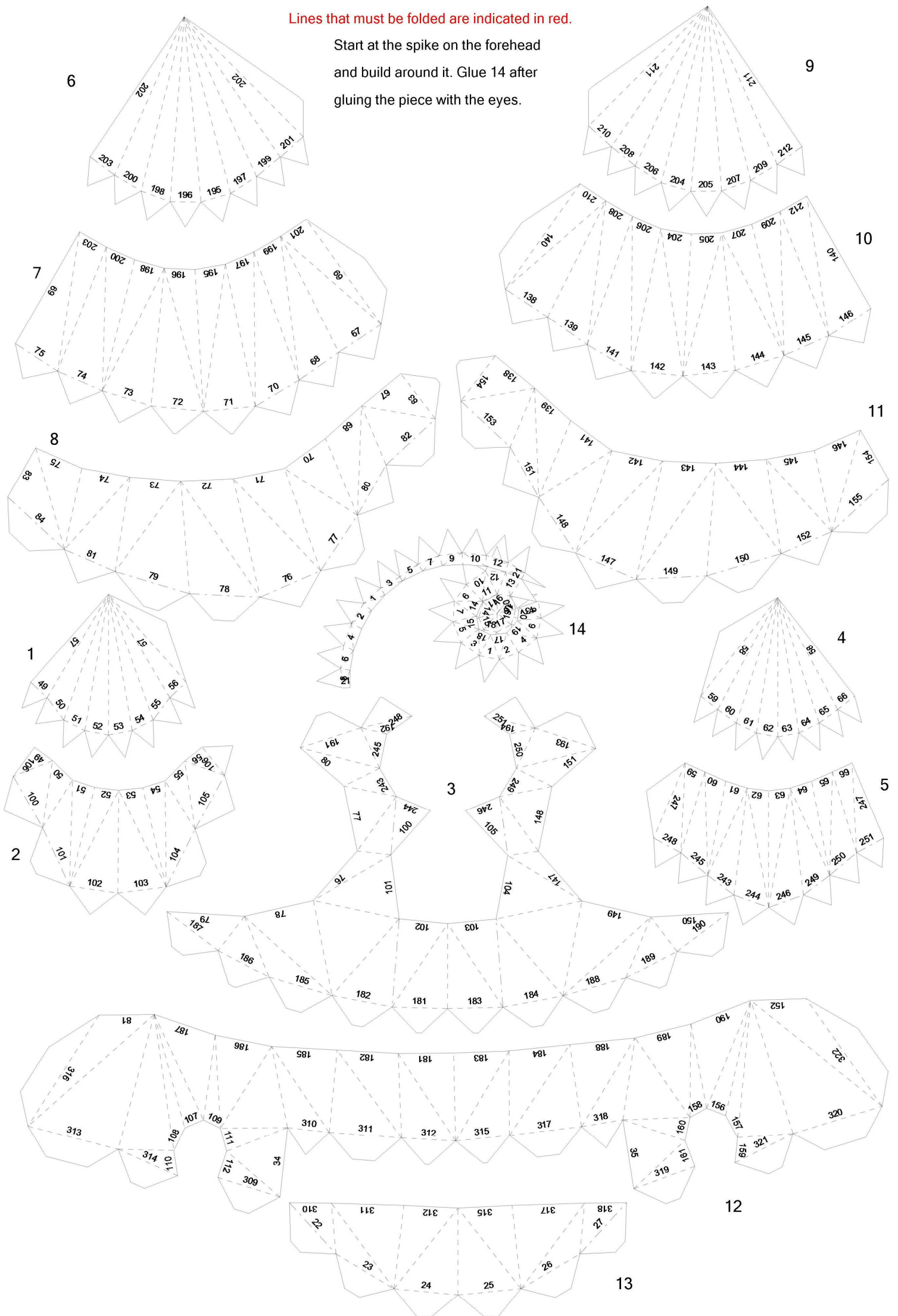
Mega Gengar

By Luis

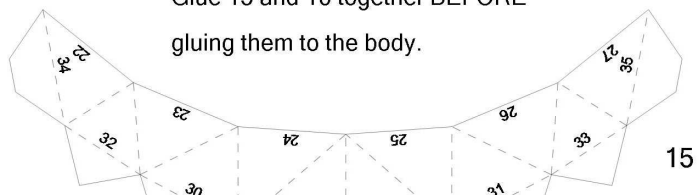
Paper Pokés
www.pokemonpapercraft.net

Lines that must be folded are indicated in red.

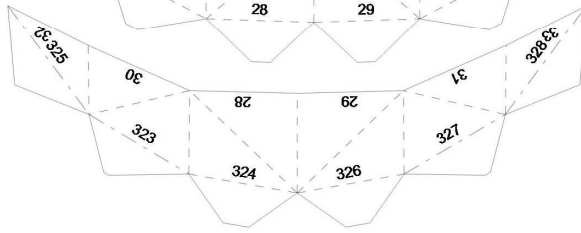
Start at the spike on the forehead
and build around it. Glue 14 after
gluing the piece with the eyes.



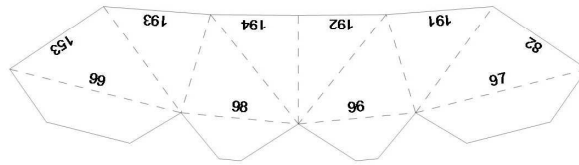
Glue 15 and 16 together BEFORE
gluing them to the body.



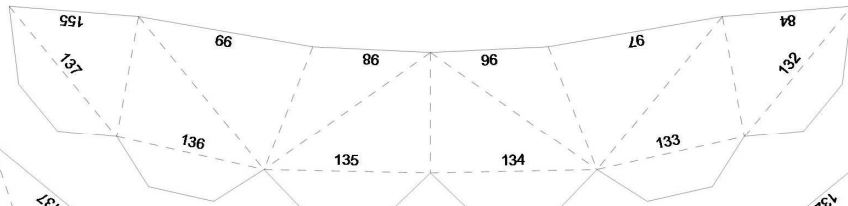
15



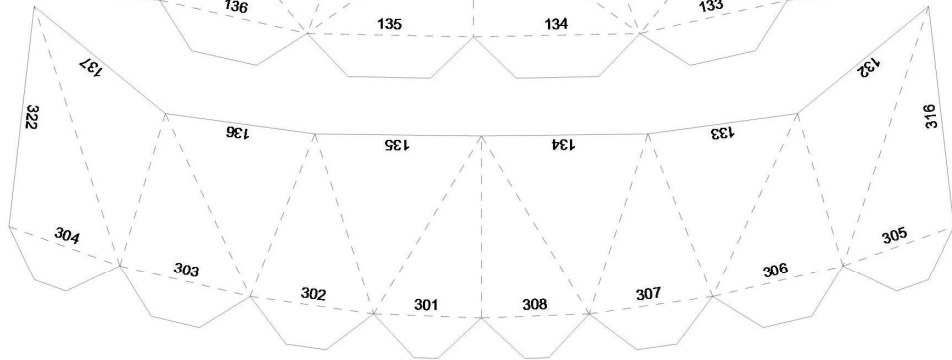
16



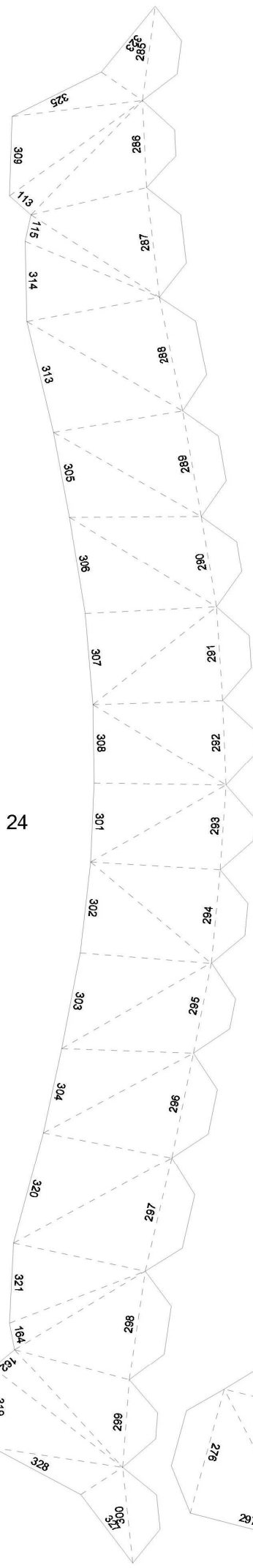
17



18

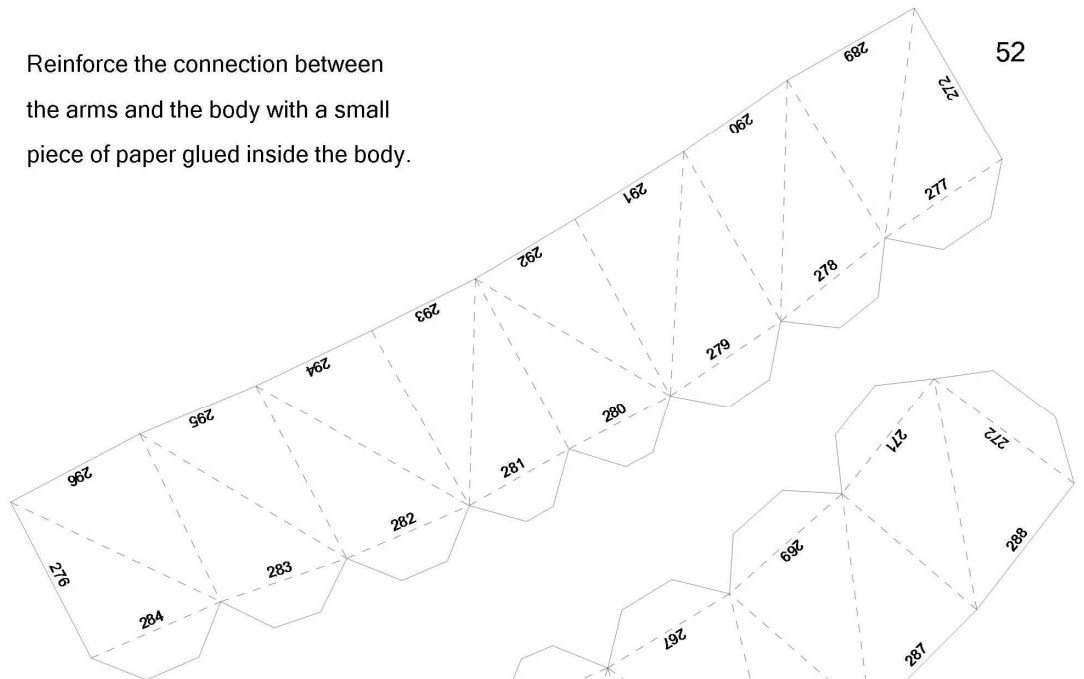


19

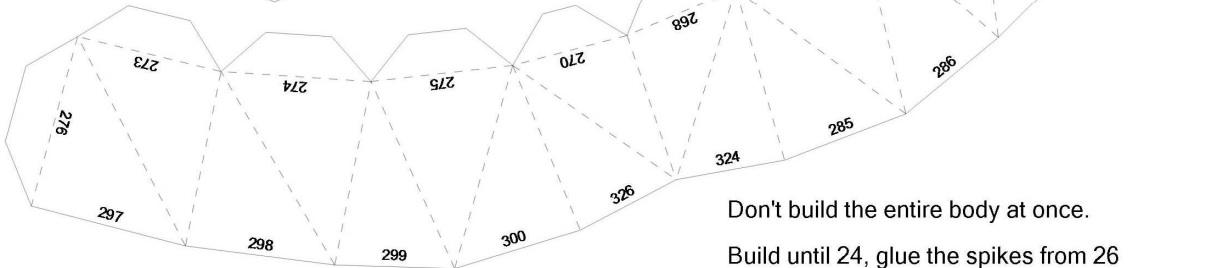


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Reinforce the connection between
the arms and the body with a small
piece of paper glued inside the body.

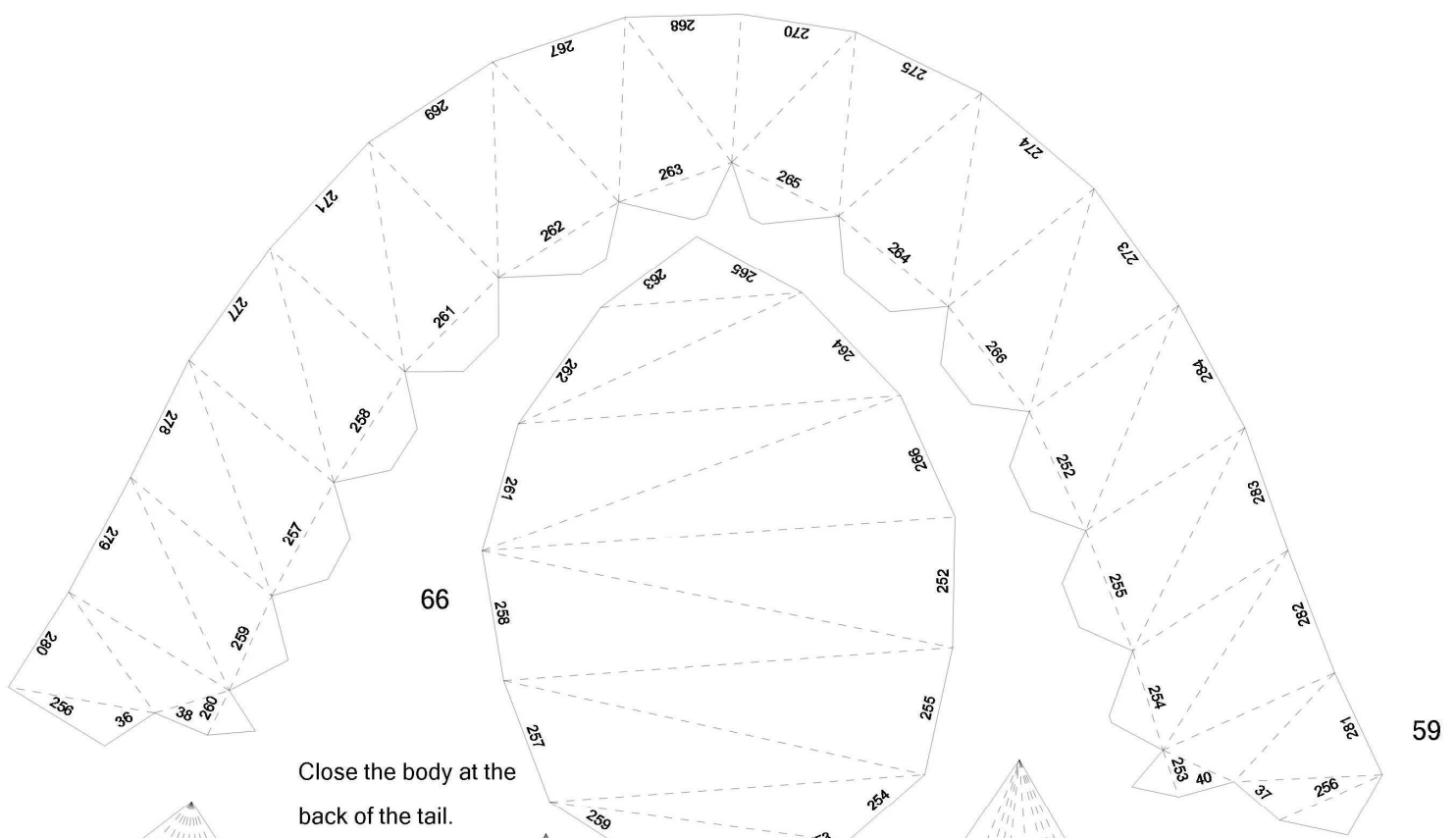


52

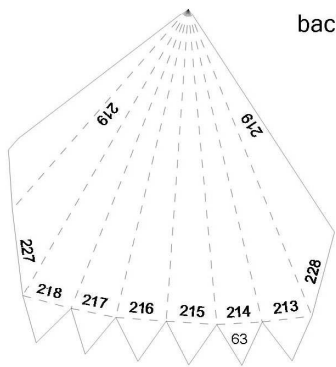


51

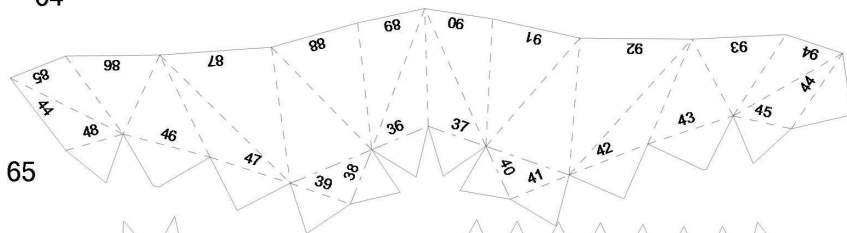
Don't build the entire body at once.
Build until 24, glue the spikes from 26
to 50 and only after build the rest of the body.



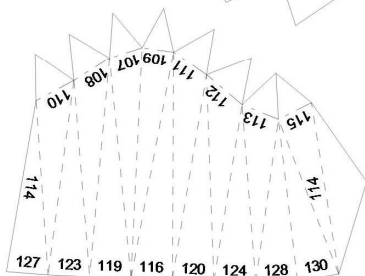
Close the body at the
back of the tail.



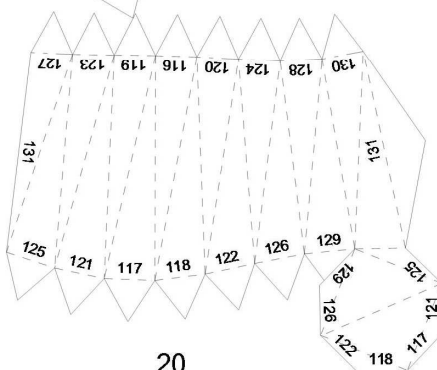
64



65

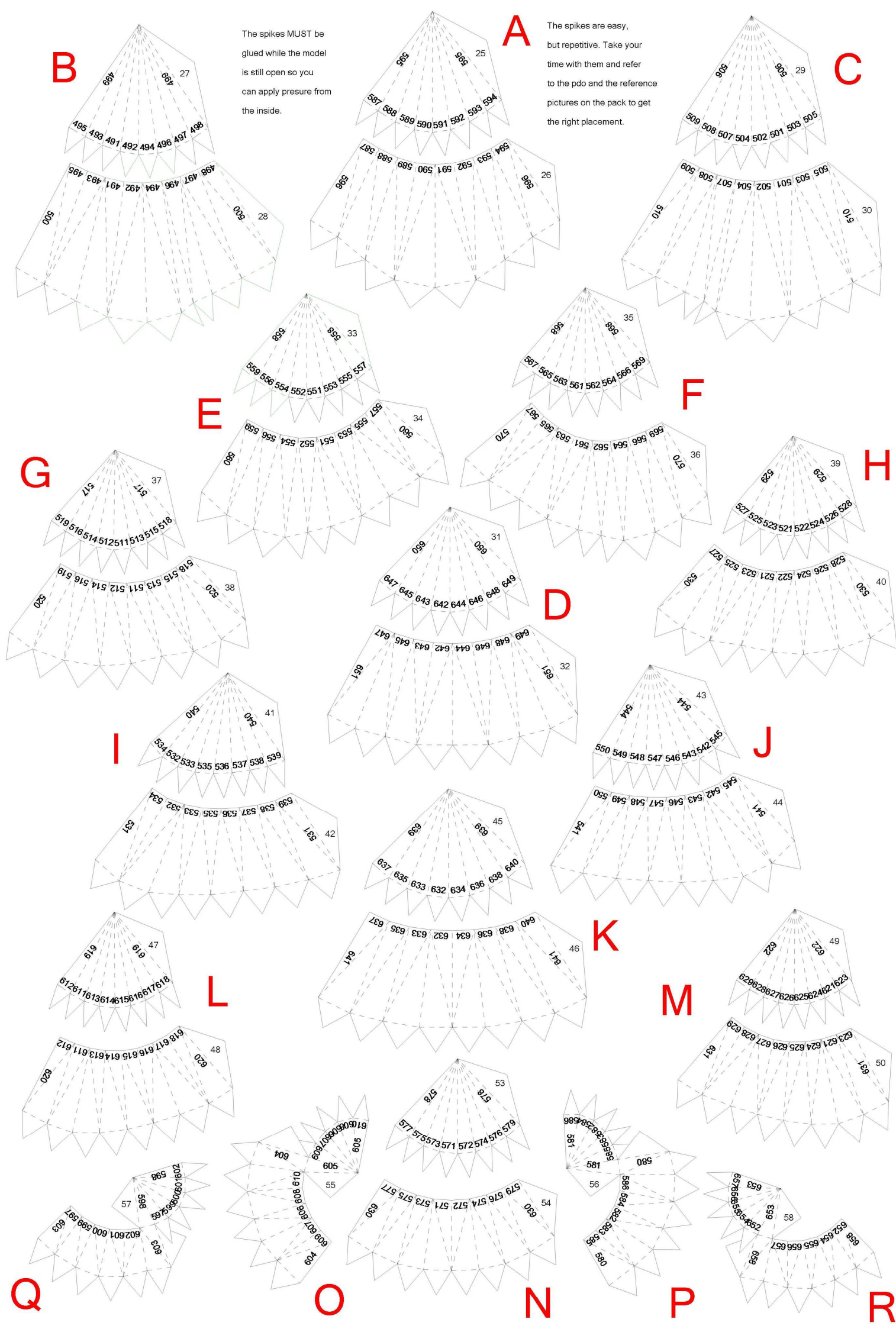


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The spikes MUST be
glued while the model
is still open so you
can apply pressure from
the inside.

The spikes are easy,
but repetitive. Take your
time with them and refer
to the pdo and the reference
pictures on the pack to get
the right placement.



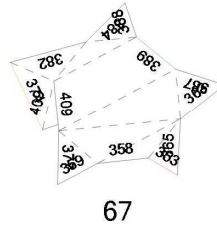
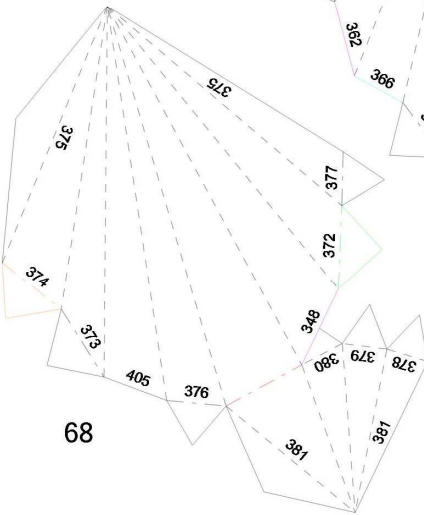
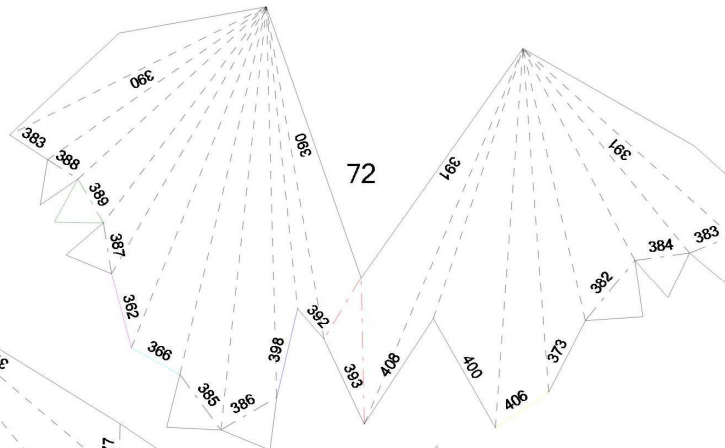
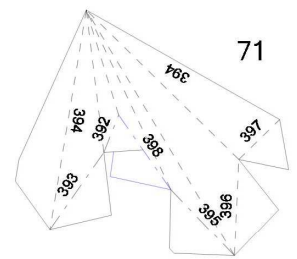
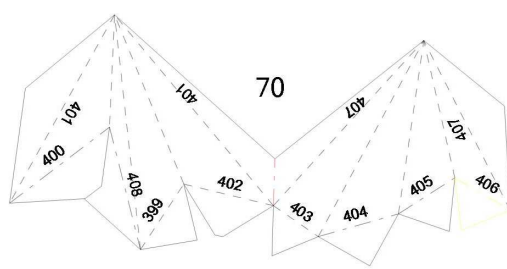
Q

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Close the hands at the bottom
and glue them to the arms after
the whole model is built and closed.

Glue pieces 70/71 to 72 and 80/81 to
82 BEFORE gluing 72 to 67 and 82 to 77.

